

METHOD AND SYSTEM FOR GENERIC DATA TRANSFER INTERFACE

Field of the Invention

This application relates generally to data storage devices and more particularly to a generic
5 data transfer interface for a data storage device.

Background of the Invention

A data storage device such as a magnetic, optical, or magneto-optical drive is typically
connected to a host computer or other device through one or more communication paths between the
10 host computer and the data storage device. A microprocessor in the data storage device, by
executing instructions stored in memory, generally provides control for the device including control
of the communications.

Data is transferred between the host computer and the data storage device by way of an
interface, which typically utilizes one of a variety of common protocols for communicating with the
15 host computer. Data to be written to the disc drive is thus passed from the host computer to the
interface and then to a read/write channel, which encodes and serializes the data and provides the
requisite write current signals to the heads. To retrieve data that has been previously stored in the
data storage device, read signals are generated by the heads and provided to the read/write channel,
which performs decoding and error detection and correction operations and outputs the retrieved data
20 to the interface for subsequent transfer to the host computer or other device.

Currently, there are several popular interfaces available for use in data storage devices. For
example, well known interfaces include Advanced Technology Attachment (ATA), Small Computer
System Interface (SCSI), serial versions of both ATA and SCSI, Fiber Channel, Fire Wire, Universal
Serial Bus (USB), and others. Each of these interface types cause a data storage device to read and
25 write data on a storage medium of the data storage device in response to commands from the host.
However, these interfaces all represent a different protocol and require a slightly different set of
commands and operation types. In order to support these different interfaces, a manufacturer of data
storage devices must develop interface hardware and software to support each protocol and

command set. Therefore, the fact that many different interfaces exist adds to the complexities of developing software and hardware for data storage devices.

Accordingly there is a need for a generic host interface that allows many possible interface types to be used or interchanged with few hardware or software changes. The present invention provides a solution to this and other problems, and offers other advantages over the prior art.

Summary of the Invention

Against this backdrop the present invention has been developed. According to one embodiment of the present invention, a generic host interface for a data storage device comprises a channel select bit encoder to assert one or more channel select bits. The channel select bits indicate one or more virtual channels through which the host interface will communicate over a data bus. A virtual channel controller establishes a peer-to-peer connection with a media controller of the data storage device based on the virtual channel indicated by the one or more channel select bits and performs address-less transfer of data over the data bus. A communication controller implements a communication protocol for communication with a host and transfers data to and from the media controller via the peer-to-peer connection based on the communication with the host.

According to another embodiment of the present invention, a data storage device media controller comprises a channel select bit decoder to decode one or more channel select bits from a host interface. The channel select bits indicate one or more virtual channels through which the media controller may communicate over a data bus with the host interface. A virtual channel controller establishes a peer-to-peer connection with the host interface based on the virtual channel indicated by the one or more channel select bits and performs address-less transfer of data over the data bus. A communication controller transfers data to and from the host interface via the peer-to-peer connection.

According to yet another embodiment of the present invention, a data storage device comprises a generic host interface and a media controller. The host interface has a channel select bit encoder to assert one or more channel select bits indicating one or more virtual channels through which the host interface will communicate over a data bus. A virtual channel controller in the host interface establishes a peer-to-peer connection based on the virtual channel indicated by the one or more channel select bits and performs address-less transfer of data over the data bus. A

communication controller in the host interface implements a communication protocol for communication with a host and transfers data via the peer-to-peer connection based on the communication with the host. The media controller includes a channel select bit decoder to decode the one or more channel select bits from the host interface. A virtual channel controller in the media controller establishes a peer-to-peer connection with the host interface based on the virtual channel indicated by the one or more channel select bits and performs address-less transfer of data over the data bus. A communication controller in the media controller transfers data to and from the host interface via the peer-to-peer connection.

These and various other features as well as advantages which characterize the present invention will be apparent from a reading of the following detailed description and a review of the associated drawings.

Brief Description of the Drawings

FIG. 1 is a plan view of a disc drive in accordance with an embodiment of the present invention illustrating the primary internal components of the disc drive.

FIG. 2 is a control block diagram for the disc drive shown in FIG. 1 illustrating the primary functional components.

FIG. 3 is a block diagram illustrating components of a generic data transfer interface according to one embodiment of the present invention.

FIG. 4 is a flowchart illustrating host interface processing according to one embodiment of the present invention.

FIG. 5 is a flowchart illustrating media controller processing according to one embodiment of the present invention.

Detailed Description

Embodiments of the present invention will be discussed with reference to a data storage device that, in one embodiment may be a magnetic disc drive such as disc drive 100 illustrated in FIG. 1. One skilled in the art will recognize that the present invention may also be applied to any data storage device, such as an optical disc drive, a magneto-optical disc drive, or other data storage device that may be coupled with a host processor using a specific communication protocol.

FIG. 1 is a plan view illustrating the primary internal components of a disc drive incorporating one of the various embodiments of the present invention. The disc drive **100** includes a base **102** to which various components of the disc drive **100** are mounted. A top cover **104**, shown partially cut away, cooperates with the base **102** to form an internal, sealed environment for the disc drive in a conventional manner. The components include a spindle motor **106** which rotates one or more discs **108** at a constant high speed. Information is written to and read from tracks on the discs **108** through the use of an actuator assembly **110**, which rotates during a seek operation about a bearing shaft assembly **112** positioned adjacent the discs **108**. The actuator assembly **110** includes a plurality of actuator arms **114** which extend towards the discs **108**, with one or more flexures **116** extending from each of the actuator arms **114**. Mounted at the distal end of each of the flexures **116** is a head **118** which includes a fluid bearing slider enabling the head **118** to fly in close proximity above the corresponding surface of the associated disc **108**.

During a seek operation, the track position of the heads **118** is controlled through the use of a voice coil motor (VCM) **124**, which typically includes a coil **126** attached to the actuator assembly **110**, as well as one or more permanent magnets **128** which establish a magnetic field in which the coil **126** is immersed. The controlled application of current to the coil **126** causes magnetic interaction between the permanent magnets **128** and the coil **126** so that the coil **126** moves in accordance with the well-known Lorentz relationship. As the coil **126** moves, the actuator assembly **110** pivots about the bearing shaft assembly **112**, and the heads **118** are caused to move across the surfaces of the discs **108**.

The spindle motor **106** is typically de-energized when the disc drive **100** is not in use for extended periods of time. The heads **118** are moved away from portions of the disc **108** containing data when the drive motor is de-energized. The heads **118** are secured over portions of the disc not containing data through the use of an actuator latch arrangement and/or ramp, which prevents inadvertent rotation of the actuator assembly **110** when the drive discs **108** are not spinning.

A flex assembly **130** provides the requisite electrical connection paths for the actuator assembly **110** while allowing pivotal movement of the actuator assembly **110** during operation. The flex assembly includes a printed circuit board **134** to which a flex cable leading to the head is connected; the flex cable leading to the heads **118** being routed along the actuator arms **114** and the

flexures 116 to the heads 118. The printed circuit board 132 typically includes circuitry for controlling the write currents applied to the heads 118 during a write operation and a preamplifier for amplifying read signals generated by the heads 118 during a read operation. The flex assembly terminates at a flex bracket 134 for communication through the base deck 102 to a disc drive printed
5 circuit board (not shown) mounted to the bottom side of the disc drive 100.

FIG. 2 is a control block diagram for the disc drive 100 illustrating the primary functional components of a disc drive incorporating one of the various embodiments of the present invention and generally showing the main functional circuits which are resident on the disc drive printed circuit board and used to control the operation of the disc drive 100. The disc drive 100 is operably
10 connected to a host computer 140 in a conventional manner. Control communication paths are provided between the host computer 140 and a disc drive microprocessor 142, the microprocessor 142 generally providing top level communication and control for the disc drive 100 in conjunction with programming for the microprocessor 142 stored in microprocessor memory (MEM) 143. The MEM 143 can include random access memory (RAM), read only memory (ROM) and other sources
15 of resident memory for the microprocessor 142. Instructions stored in MEM 143 and executable by the microprocessor 142 may include instructions for arranging information stored on the disc 108 as will be discussed below with reference to FIGs. 4-8.

The discs 108 are rotated at a constant high speed by a spindle motor control circuit 148, which typically electrically commutates the spindle motor 106 (FIG. 1) through the use, typically, of
20 back electromotive force (BEMF) sensing. During a seek operation, wherein the actuator 110 moves the heads 118 between tracks, the position of the heads 118 is controlled through the application of current to the coil 126 of the voice coil motor 124. A servo control circuit 150 provides such control. During a seek operation the microprocessor 142 receives information regarding the velocity of the head 118, and uses that information in conjunction with a velocity profile stored in memory
25 143 to communicate with the servo control circuit 150, which will apply a controlled amount of current to the voice coil motor coil 126, thereby causing the actuator assembly 110 to be pivoted.

Data is transferred between the host computer 140 or other device and the disc drive 100 by way of an interface 144, which typically includes a buffer to facilitate high-speed data transfer between the host computer 140 or other device and the disc drive 100. Data to be written to the disc

drive **100** is thus passed from the host computer **140** to the interface **144** and then to a read/write channel **146**, which encodes and serializes the data and provides the requisite write current signals to the heads **118**. To retrieve data that has been previously stored in the data storage device **100**, read signals are generated by the heads **118** and provided to the read/write channel **146**, which performs
5 decoding and error detection and correction operations and outputs the retrieved data to the interface **144** for subsequent transfer to the host computer **140** or other device.

Interface **144** typically utilizes one of a variety of common protocols such as Advanced Technology Attachment (ATA), Small Computer System Interface (SCSI), the serial version of ATA or SCSI, Fiber Channel, Fire Wire, Universal Serial Bus (USB), or others for communicating with
10 the host computer. As will be described below, the interface may also be a generic interface that allows the host computer to use one or more of these common interface types while communicating with the data storage device in a generic manner, independent of host interface type.

FIG. 3 is a block diagram illustrating components of a generic data transfer interface according to one embodiment of the present invention. This example includes two main
15 components, the host interface **301** and the data storage device media controller **302**. It should be noted that, while illustrated together here, these components need not be located in the same device. That is, in one implementation, a data storage device may include both the host interface **301** and the media controller **302**. In another implementation, the host interface **301** may be located in another piece of equipment or as a stand-alone component and may be connected with the media controller
20 **302** by cables or other means.

The generic host interface **301** includes a channel select bit encoder **303**, a virtual channel controller **304**, a communications controller **309**, and a clock **310**. The channel select bit encoder **303** of the host interface **301** asserts one or more channel select bits indicating one of a number of virtual channels **305-308** through which the host interface **301** will communicate with the media
25 controller **302** over a data bus **311**. The number of channel select bits depends on the implementation but will relate to the number of virtual channels used. For example, if eight virtual channels are available, three select bits will likely be used to represent each of the eight channels.

The virtual channel controller **304** of the host interface **301** establishes a peer-to-peer connection with the media controller **302** based on the virtual channel indicated by the one or more
30 channel select bits asserted by the select bit encoder **303**. As indicated here, the virtual channel

controller may have one or more virtual channels **305-308** available for use. Each of these channels **305-308** may be implemented as a software process or in hardware. As will be seen below, a corresponding virtual channel in the media controller **302** will interact with the process or processor implementing the virtual channel on the host interface **301** to provide the peer-to-peer connection.

5 Via these peer-to-peer connections, the host interface **301** and media controller **302** may perform address-less transfers of data over the data bus **311**. The data transfers are related to and controlled by the processes or processors providing the virtual channel but are unrelated to the interface type used by the host and may therefore be address-less. The data bus itself **311** may be an arbitrary width depending on the implementation.

10 A communication controller **309** in the host interface **301** implements a communication protocol for communication with a host and transfers data via the peer-to-peer connection with the media controller **302** based on the communication with the host. That is, the host interface **301** provides an interface to the host utilizing any one or more of the common interface types but performs read and write operations via the address-less data transfers over the peer-to-peer
15 connections established through the virtual channels.

The media controller **302** includes a channel select bit decoder **312**, a virtual channel controller **314**, and a communication controller **313**. The channel select bit decoder **312** decodes the one or more channel select bits from the host interface **301**.

The virtual channel controller **314** of the media controller **314** establishes a peer-to-peer
20 connection with the host interface **301** based on the virtual channel **315-322** indicated by the one or more channel select bits decoded by the channel select bit decoder **312**. As introduced above, each of the virtual channels **315-322** may be implemented as a software process or in hardware. A corresponding virtual channel in the host interface **301** will interact with the process or processor implementing the virtual channel on the media controller **302** to provide the peer-to-peer connection.

25 The example illustrated in FIG. 3 includes a virtual channel controller **314** in the media controller **302** having eight virtual channels **315-322** while the host interface **302** has a virtual channel controller **304** with four virtual channels **305-308**. These numbers are completely arbitrary and, in practice, are implementation specific. Since any given media controller may be coupled with a variety of host interfaces, the media controller may provide virtual channels for a number of
30 different host interfaces. If the host interface, through the channel select bits, correctly identifies

which of the virtual channels is to be used for a given transfer, the appropriate peer-to-peer connection can be established for that transfer.

The media controller also includes a communication controller **313** to transfer data to and from the host interface **301** via the peer-to-peer connection. In use, the communication controller **313** can use the peer-to-peer connections established through the virtual channels to perform an address-less transfer of various types of communications. For example, one virtual channel may be used to establish a peer-to-peer connection to transfer read/write data between the host interface and the media controller. Another virtual channel may be used to establish a peer-to-peer connection to transfer control signals between the host interface and the media controller. Yet another virtual channel may be used to establish a peer-to-peer connection to transfer side band information between the host interface and the media controller.

According to one embodiment, the communications between the host interface **301** and the media controller **302** may be performed synchronously. That is, the communication controller **309** of the host interface **301** transfers data to and from the media controller **302** synchronous with a clock **310** in the host controller **301**.

As will be explained further below, the communication controller **309** of the host interface **301** may transfers data to and from the media controller **302** based on a quadrature handshake model. That is, the host interface **301** and media controller **302** may exchange a sequence of ready and acknowledgement signals prior to each transfer. Of course, various other arrangements are possible such as no handshaking or a different model.

In some cases, the media controller **302** may limit access to a storage medium of the data storage device through the peer-to-peer connection. For example, the media controller may allow access to only a limited portion of the storage medium for one virtual channel and another portion for another virtual channel. The media controller **302** may, in one embodiment, limit access to the storage medium based on one or more registers relating to each of the one or more virtual channels. In such a case, the registers may indicate a range of addresses on the storage medium that may be accessed via the related virtual channel. In this way, the media controller **302** may enforce some protection for the contents of the storage medium.

The modules illustrated in FIG. 3 may be implemented as software stored in memory, firmware, hardware, or some combination. For example, the select bit encoder/decoder,

communication controller and virtual channel controller may all be implemented as one or more software routines executed by a processor. Alternatively, each module may be implemented by one or more specifically designed integrated circuits.

Additionally, it should be understood that the example illustrated in FIG. 3 includes only one media controller and one host interface for simplicity. In some cases, more than one host interface may be used with a single media controller. However, in such a case, arbitration should be performed between the host interfaces to reliably maintain communications on the data bus.

FIG. 4 is a flowchart illustrating host interface processing according to one embodiment of the present invention. In this example, operation begins with assert operation **405**. Assert operation **405** comprises asserting one or more channel select bits indicating one or more virtual channels through which the host interface will communicate over a data bus. Control then passes to assert operation **410**.

Assert operation **410** comprises asserting one or more ready bits. As explained above, the host interface and media controller may implement a quadrature handshaking model for each communication. If such a model is implemented, the host interface asserts a ready bit through one or more bits that may be read by the media controller. Control then passes to query operation **415**.

Query operation **415** comprises determining whether the media controller has acknowledged the ready bit asserted by the host interface. If, at query operation **415**, a determination is made that the media controller has not yet acknowledged the ready signal, control pauses at query operation **415** to wait for the acknowledgement. Once the acknowledge signal is detected, control passes to initiate operation **420**.

Initiate operation **420** comprises establishing a peer-to-peer connection with the media controller based on the virtual channel indicated by the one or more channel select bits. Control then passes to transfer operation **425**.

Transfer operation **425** comprises performing address-less transfer of data over the peer-to-peer connection established between the host interface and media controller.

FIG. 5 is a flowchart illustrating media controller processing according to one embodiment of the present invention. Here, processing begins with receive operation **505**. Receive operation **505** comprises receiving and decoding one or more channel select bits from the host interface. The one or more channel select bits indicate one or more virtual channels through which the media controller

will communicate over the data bus with the host interface. Control then passes to open operation **510**.

Open operation **510** comprises establishing a peer-to-peer connection with the host interface based on the virtual channel indicated by the one or more channel select bits. Control then passes to
5 assert operation **515**.

Assert operation **515** comprises asserting an acknowledgement signal that may be detected by the host interface. As explained above, the host interface and media controller may implement a quadrature handshaking model for each communication. If such a model is implemented, the media controller asserts an acknowledgement signal through one or more bits that may be read by the media
10 controller. Control then passes to transfer operation **520**.

Transfer operation **520** comprises performing an address-less transfer of data over the data bus via the peer-to-peer connection.

It will be clear that the present invention is well adapted to attain the ends and advantages mentioned as well as those inherent therein. While a presently preferred embodiment has been
15 described for purposes of this disclosure, various changes and modifications may be made which are well within the scope of the present invention. For example, various types of data storage devices may be used in addition to disc drives. Additionally, any number of virtual channels may be used by the media controller and host interface as needed. Numerous other changes may be made which will readily suggest themselves to those skilled in the art and which are encompassed in the spirit of the
20 invention disclosed and as defined in the appended claims.